

Quantization for opaque predicate location

On-going work

A. Gonzalvez¹ F. Dagnat² C. Fontaine³

¹Univ Rennes, CNRS, IRISA, Rennes, France

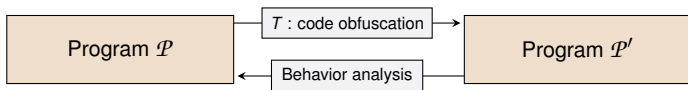
²IMT Atlantique, Lab-STICC, Brest, France

³Univ Paris-Saclay, CNRS, ENS Paris-Saclay, LMF, Gif-sur-Yvette, France



WG Formal Methods for Security, March 2023

Working context (1/3)



Software protection type: **opaque predicate**

Attack software protection = **location problem** and deobfuscation problem

Working context (2/3)

Opaque predicates [CTL 98]

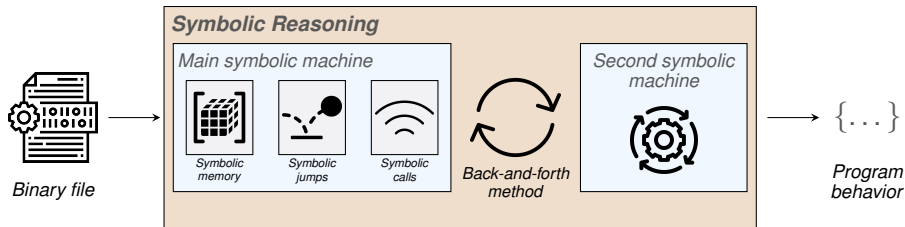
A predicate P is **opaque** if it has a property r which is known *a priori* to the obfuscator, but which is *difficult* for the deobfuscator to deduce.

Examples of opaque predicates

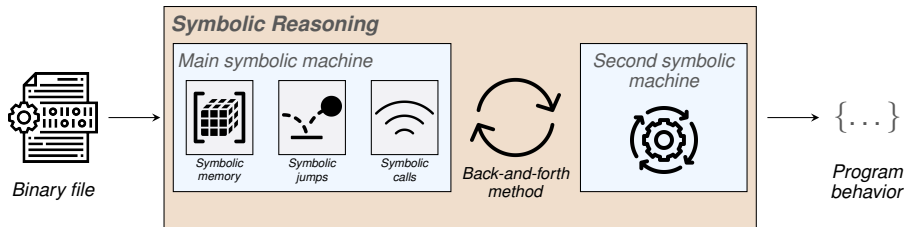
$$x * (x + 1) == 0 \text{ mod } 2 \quad (1)$$

$$x + y == (x \vee y) + 2 * (x \wedge y) \quad (2)$$

Working context (3/3)

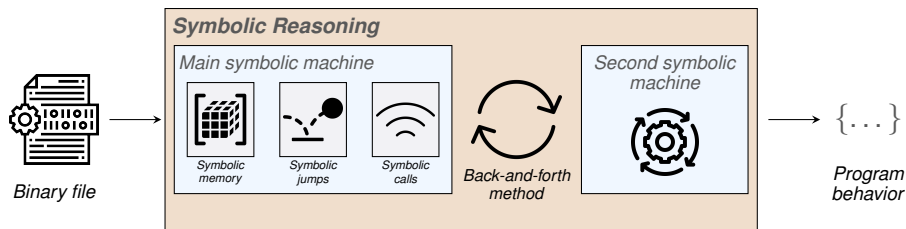


Working context (3/3)



Hard problem: Automatic location of opaque predicate during symbolic reasoning

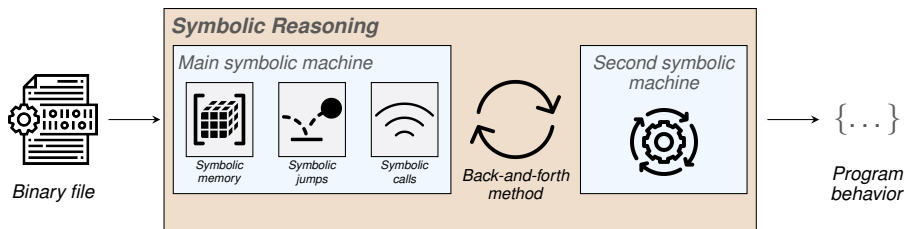
Working context (3/3)



Hard problem: Automatic location of opaque predicate during symbolic reasoning

State-of-the-art for *opaque predicate location*: defined **a priori** 😊
(heuristics, pattern-matching, algebraic methods, ...)

Working context (3/3)



Hard problem: Automatic location of opaque predicate during symbolic reasoning

State-of-the-art for *opaque predicate location*: defined **a priori** 😊
(heuristics, pattern-matching, algebraic methods, ...)

The *general case* is not clearly covered! 😞

Research question

How can we explicitly find the position of an opaque predicate in a binary?

SMT-solving: in one slide



Transfers information back-and-forth
between \mathcal{T} -solver and SAT-solver

SMT-solving: in one slide

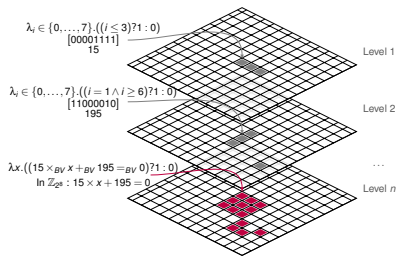


Transfers information back-and-forth
between \mathcal{T} -solver and SAT -solver

In practice

- accepts a query φ defined over a decidable theory \mathcal{T}
- runs an *effective interpretation*
- returns the status of φ (*sat* or *unsat*)
- returns optionally:
 - a *model* \mathcal{M} (when *sat*)
 - a *proof* \mathcal{P} (when *unsat*)

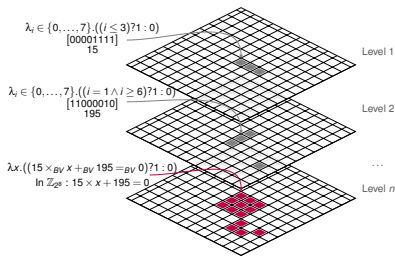
Bit-level precision for symbolic reasoning



→ *Logic* and *fixed-size bitvectors* (\mathcal{BV})

→ *Stable* formulas help to catch classes of *stable theories* and *unstable theories*

Bit-level precision for symbolic reasoning



→ *Logic* and *fixed-size bitvectors* (\mathcal{BV})
 → *Stable* formulas help to catch classes
 of *stable theories* and *unstable theories*

Model biinterpretable [M 13]

Two structures *s.t.*:

- each *interpretable* in the other
- the composition of the interpretations is definable

Example of model biinterpretables

Infinite finitely generated structures

The complexity of a Model: in one slide

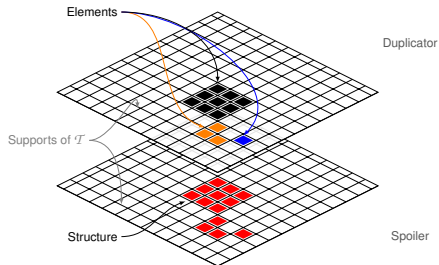
The back-and-forth games

Player 1 (or **Spoiler**) challenges by providing a side and an element c .

Player 2 (or **Duplicator**) has to provide an element d on the other side that behaves similarly on the previous level.

The number of possible *moves* is defined by an initial (countable) **ordinal** α .

At each round, Player 1 picks an ordinal smaller than the previous one.



SMT-solving: example with an opaque predicate

Begin:

With bit-level precision, φ : "if EXP: $x * (x + 1) == 0 \bmod 2$ is always true?"

Events:

Effects:

Conclusion:

[¶]The finite cyclic group \mathbb{Z}_2 viewed as the multiplicative group of the ring $\mathbb{Z}/4\mathbb{Z}$.

[†]The free group F_2 with the set of symbols $\{a, b\}$ and the set of reduced words in $\{a, a^{-1}, b, b^{-1}\}$.

[‡]because *least support* of F_2 doesn't exist.

[§][GN73][Morlay76][Millar78][G93]

SMT-solving: example with an opaque predicate

Begin:

With bit-level precision, φ : "if **EXP**: $x * (x + 1) == 0 \bmod 2$ is always true?"

Events:

- Fresh variables: biinterpretables in \mathbb{Z}_2^{\uparrow} and F_2^{\dagger}
- \mathbb{Z}_2 interpretability: *Decidable*
- F_2 interpretability: *Computable but not Decidable*[‡]
- The model construction of **EXP**: *an infinite finitely generated structure*[§]

Effects:

Conclusion:

[¶]The finite cyclic group \mathbb{Z}_2 viewed as the multiplicative group of the ring $\mathbb{Z}/4\mathbb{Z}$.

[†]The free group F_2 with the set of symbols $\{a, b\}$ and the set of reduced words in $\{a, a^{-1}, b, b^{-1}\}$.

[‡]because *least support* of F_2 doesn't exist.

[§][GN73][Morlay76][Millar78][G93]

SMT-solving: example with an opaque predicate

Begin:

With bit-level precision, φ : "if **EXP**: $x * (x + 1) == 0 \bmod 2$ is always true?"

Events:

- Fresh variables: biinterpretables in \mathbb{Z}_2^{\uparrow} and F_2^{\dagger}
- \mathbb{Z}_2 interpretability: *Decidable*
- F_2 interpretability: *Computable but not Decidable*[‡]
- The model construction of **EXP**: *an infinite finitely generated structure*[§]

Effects:

Depending on strategy:

- **UNSAT** with an *empty proof* (e.g. Boolector)
- or, infinite loop for model construction (e.g. Z3)

Conclusion:

[¶]The finite cyclic group \mathbb{Z}_2 viewed as the multiplicative group of the ring $\mathbb{Z}/4\mathbb{Z}$.

[†]The free group F_2 with the set of symbols $\{a, b\}$ and the set of reduced words in $\{a, a^{-1}, b, b^{-1}\}$.

[‡]because *least support* of F_2 doesn't exist.

[§][GN73][Morlay76][Millar78][G93]

SMT-solving: example with an opaque predicate

Begin:

With bit-level precision, φ : "if **EXP**: $x * (x + 1) == 0 \bmod 2$ is always true?"

Events:

- Fresh variables: biinterpretables in \mathbb{Z}_2^{\uparrow} and F_2^{\dagger}
- \mathbb{Z}_2 interpretability: *Decidable*
- F_2 interpretability: *Computable but not Decidable*[‡]
- The model construction of **EXP**: *an infinite finitely generated structure*[§]

Effects:

Depending on strategy:

- **UNSAT** with an *empty proof* (e.g. Boolector)
- or, infinite loop for model construction (e.g. Z3)

Conclusion:

EXP may be an opaque predicate.

[¶]The finite cyclic group \mathbb{Z}_2 viewed as the multiplicative group of the ring $\mathbb{Z}/4\mathbb{Z}$.

[†]The free group F_2 with the set of symbols $\{a, b\}$ and the set of reduced words in $\{a, a^{-1}, b, b^{-1}\}$.

[‡]because *least support* of F_2 doesn't exist.

[§][GN73][Morlay76][Millar78][G93]

Asymptotic behavior of a model \mathcal{M}

General case: computation of the number of moves α is an **open problem**

	Polynomial	Spectral Gap	Intermediate	Exponential
Model behaviors	EI	×	EI or UT	EI or UT
Asymptotic limits	$[1; c^k[$	×	$[2^{k^{1+\varepsilon}}; 2^{p(k)}[$	$2^{p(k)}$

EI: *Effective interpretation*; UT: *Unstable theory*; $c \in [1; 2^{1/5}]$; k : *swap number*; p : *polynomial of degree ≥ 2*

Table: Asymptotic recovery measurements for homogeneous structures

	Polynomial	Spectral Gap	Intermediate	Exponential
Groups examples	FG, VNG	×	Grigorchuk	F_2
Asymptotic limits	$[1; R^d[$	×	$[v_{min}; \exp(R)[$	$\exp(R)$

FG: *Finite groups*; VNG: *Virtual Nilpotent groups*; Grigorchuk: *Grigorchuk groups*; F_2 : *Free group F_2* ; $R \in \mathbb{N}$; $d \in \mathbb{N}$; $v_{min}: \exp(R^{0.76\dots})$

Table: Asymptotic recovery measurements for groups structures

Example with Z3 and EXP: $x * (x + 1) == 0 \text{ mod } 2$

Practical example

Time measurements of the computation each elementary equivalence of 4 consecutive propositional clauses, and compute the slope (*Effective growth rate*).

Example with Z3 and EXP: $x * (x + 1) == 0 \text{ mod } 2$

Practical example

Time measurements of the computation each elementary equivalence of 4 consecutive propositional clauses, and compute the slope (*Effective growth rate*).

Max value measured (without unit): 16.7 \rightarrow *Exponential behavior*

Example with Z3 and EXP: $x * (x + 1) == 0 \text{ mod } 2$

Practical example

Time measurements of the computation each elementary equivalence of 4 consecutive propositional clauses, and compute the slope (*Effective growth rate*).

Max value measured (without unit): 16.7 \rightarrow *Exponential behavior*

\Rightarrow Potentially an opaque predicate



Research question

How can we explicitly find the position of an opaque predicate in a binary?

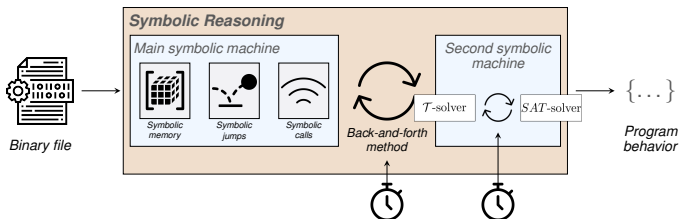
Research question

How can we explicitly find the position of an opaque predicate in a binary?

Answer:

**With a dynamic complexity assessments of each model
and tracing instructions / SMT-query**

Opaque predicate location: overview



Preliminary results

- Some asymptotic limits are known
- First manual measures done

On-going steps

- To get more realistic examples
- Automation of dynamic measurements
- *Modification of DSE for location*

Future steps

- Finer-grained measurements ideas
- To sort and to quantify possible opaque predicate behaviors over a theory

Conclusion



A research work at the intersection of many disciplines:
Program execution, Symbolic reasoning, Formal methods, Game theory,
Model theory, Algebraic structures



Cat-and-Mouse game between obfuscator people and deobfuscator people.



Thank you for your attention !